

# **METHOD AND APPARATUS FOR EXTENDING COVERAGE OF GUI TESTS**

## **Abstract**

A method of testing a graphical user interface includes selecting a widget of the graphical user interface, associating an access mode with the widget, generating a mode-specific input message based on the widget and the access mode, sending the mode-specific input message to the graphical user interface, detecting a mode-specific response from the graphical user interface using a detection tool, and evaluating the graphical user interface based on the mode-specific response.

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